

Wip Grid

GAME MANUAL
MANUAL DE JEU
SPIELANLEITUNG



JAGUAR CD

Read before using your Atari video entertainment system.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns. Exposure to these patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING to owners of projection televisions:

Still pictures or images may cause permanent picture tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

This product has been rated by the Entertainment Software Rating Board.

For information about the ESRB rating, or to register a complaint about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

Handling this CD

The Atari Jaguar Interactive Multimedia CD is intended for use exclusively with the Atari Jaguar System.

- Do not touch the flat surface of the CD. Hold only by the edges.
- If the CD becomes dirty, hold it under running tap water and dry it by shaking it in the air. Do not use soaps or detergents. Do not rub dry or use hair dryers or other heat sources.
- Do not leave it in direct sunlight or near any hot surface.
- Be sure to take an occasional recess during extended play to rest yourself.
- If for any reason you do not see any images after loading the CD, check to make sure the power is on and the Jaguar drive is properly connected. If the problem persists, refer to the warranty information included with your Jaguar CD.

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VID GRID

Welcome to Geffen Records' and Jasmine Multimedia Publishing's VID GRID: The Rock Video Moving Picture Puzzle Game. In this game, you'll attempt to unscramble the pieces of several rock videos before they end. There are five challenging levels, each with new puzzle configurations, as well as a practice mode where you can hone your skills.

GETTING STARTED



1. Insert your Vid Grid CD in the JAGUAR CD player and close the lid.
2. Press the POWER button.
3. Press any FIRE BUTTON to skip the TITLE screen and start the game.

VID GRID CONTROL

Take time to learn the functions of the JOYPAD and buttons before you play.



Joypad

Moves the cursor around the screen.

A Button

Flips the piece currently under the cursor.

B Button

Selects the piece currently under the cursor.



Option Button

Allows you to change button configurations and volume adjustment at the MAIN screen.

Pressing the Option button while playing a video allows you to choose one of the following options:

Solve/Replay

Allows you to solve the puzzle without receiving credit or replay a solved video from the beginning.

Reset

Rescrambles the video and starts again from the beginning.

Main

Returns you to the MAIN SELECTION SCREEN.

Note:

You will not be able to continue the video after selecting any of the buttons from the menu.

Keypad Buttons

- 0- Music on/off
- 1- Cursor on/off
- 3- Increases music volume
- 6- Decreases music volume



GAMEPLAY

Vid Grid puzzles start easy, with nine right-side up pieces that can be moved by simply dragging them to a new position. However, as you progress through the game, you will encounter more difficult puzzles that are the result of changing three sets of puzzle attributes: Puzzle Size, Movement, and Video Orientation.

Puzzle Size

There are four puzzle sizes.

3x3/4x4/5x5/6x6. Videos can be scrambled into nine pieces (3 pieces by 3 pieces), 16 pieces (4x4), 25 pieces (5x5), or 36 pieces (6x6).

3-4/3-4-5/3-4-5-6. There are also Progressive 3-4 puzzles (starts with 9 pieces and resscrambles into 16 after initial solution), Progressive 3-4-5 (9 to 16 to 25) and Progressive 3-4-5-6 (9 to 16 to 25 to 36).

Puzzle Movement

There are four different ways to manipulate and move puzzle pieces. The puzzle type is predetermined by the level of gameplay, and the number of solved puzzles on the current level.

Drag and Drop

Move the cursor over the piece you want to move and hold down the B Button. Now move the piece to the position you want, and release the button to drop it. The piece you drop will snap to fit properly in the grid, and the piece it replaces will move into the empty spot left by the first piece.

Slider

Pieces can be moved only to a vertically or horizontally adjacent, empty space on the grid. Simply press the B Button on the piece you want to move, and it will slide into the empty spot. The piece that is missing to begin with is always the lower right corner.

Perfection

In this mode, puzzle pieces are moved the same way as Drag and Drop pieces, but an alarm will sound if a piece is set down in an incorrect position, and the entire puzzle will be rescrambled.

Only the piece being dragged needs to end up in its correct position. The piece it replaces will move to the empty spot.

Corners

This is similar to Slider, except that the blank piece can start from any corner.

Video Orientation

Normal

The video plays in the normal fashion (right side up).

Up/Down

The video plays upside down (and all the pieces are upside down). You cannot flip the pieces.

Flipped

The video plays right side up, but some of the pieces start out flipped horizontally. To flip pieces in this mode, place the cursor over the piece you want to flip and press the A Button. Flip can be active in conjunction with any of the above options.

GAME MODES

Standard Game

This is the main portion of VID GRID. In order to win the game, you must solve each of the videos on five different levels. After solving all nine videos in level three you will be rewarded with a special bonus. The puzzle options will get more complex as you progress through the videos and levels. The harder the puzzle configuration, the more points you earn for solving it. In addition, bonus points are awarded for each puzzle at the end of each level, depending on how quickly the puzzles were solved. You can retry any puzzle as often as you wish to try to improve your time.

Practice Game

In this mode, you can select any video, and puzzle options can be turned on or off. No score is awarded, and no video is considered "solved" in this mode. The timer runs normally, however, allowing you to try to beat your best time.

MAIN SELECTION SCREEN

The player's name and current score are displayed at the bottom center. The top of the screen shows what level the player is currently on and the current puzzle configuration. The middle of the screen shows the videos that are available. Solved videos have a green border around them. The name of the performer and the music video that is currently underneath the cursor will be displayed below the videos. The picture of the video indicates the type of puzzle grid that will be used.



Clicking on any video with the A Button will cause a display screen to appear with information about the video, including the artist, song and video credits.

There are six buttons on the lower left and right sides of the screen.

Practice

Takes you to the PRACTICE GAME screen.

Help

Takes you to the HELP screen.

Options

Takes you to the OPTIONS screen.

Best

Takes you to the BEST TIMES/SCORES screens.

Player

Allows you to add/delete player names. To add a name, select ADD and press up or down on the JOYPAD to change letters. Press left or right on the JOYPAD to change the cursor position. Press the B Button to end. To delete a name, select the name and select DELETE. SAVE allows you to save your current game and best times/score. When you are finished entering the player's name, use the cursor to select the OK Button.



PRACTICE SCREEN

In this mode you can select any video and any puzzle type. Then you simply try to solve the video as quickly as possible. No levels are used, and no score is kept.

On the lower left and right sides of the screen are six buttons. The three buttons on the left allow you to change the Puzzle Size, Type and Video Orientation. Each time you click on a button, it will cycle to each of the options available for that button.



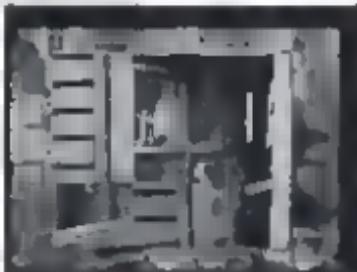
The buttons on the right side of the screen allow you to view the BEST TIMES/SCORE, ADD/DELETE PLAYERS, and return to the MAIN screen.

Once you've adjusted all the settings, select the video you want to play, and the view will switch to the GAME screen.



GAME SCREEN

Once you click on a video in the MAIN SELECTION SCREEN, the view switches to the GAME screen, and the scrambled video begins. The timer is visible in the lower right corner. The time to beat, if any, is displayed in the lower left corner.



When the video has finished playing (or when the B Button is pressed after solving the video), the MAIN SELECTION SCREEN reappears, allowing you to rechallenge the puzzle, or move on to a different one.

When a puzzle has been completed successfully, a chime will sound and the

border will turn green. The video will then play itself out and return to the MAIN SELECTION SCREEN. You can return directly to the MAIN SELECTION SCREEN by pressing the B Button. The video you just solved will have a green border around it, indicating that it has been solved on this level. Any puzzle can be replayed as often as you wish to try to improve your time.

Once all the videos on a particular level have been completed, you will receive bonus points for each puzzle, based on how quickly you solved them. You will then advance to the next difficulty level.

HINTS AND TIPS

- Study the video long enough to know where a few recognizable objects belong on the screen. After dragging the piece that contains that object to the correct position, don't move it again. This becomes your "anchor" piece. Now drag other pieces into the adjacent positions until you find a match.
- If an entire section of the screen is solved, but you are still having trouble, it may be because the puzzle is offset by a column or row. Reposition the solved pieces systematically to put them in their correct places.
- Once a piece is in the correct place, don't move it again. Sure, this seems obvious, but you'd be surprised how easy it is to forget.
- In Perfection Mode, drag each piece into position, but don't drop it until you've seen the video playing long enough to see if it matches.
- In Slider Mode, start in the opposite corner from the "missing" piece, and work your way down to it.

- Solve the puzzles quickly and keep retrying them to get a higher score.
- Save longer videos for last to have more time to solve difficult puzzle types.

MUSIC VIDEO CREDITS

AEROSMITH

Cryin — Written by Steven Tyler/Joe Perry/Taylor Rhodes. Published by Swang Song Music, Inc./MCA Music Publishing, a division of MCA Inc./T. Rhodes Songs ASCAP. ©1993 Geffen Records, Inc.

PETER GABRIEL

Sledgehammer — Written by Peter Gabriel. Published by Pentagon Lipservices Real World BMI. ©1992 Geffen Records, Inc.

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November Rain — Written by W. Axl Rose. Published by Guns N Roses Music ASCAP ©1986 Geffen Records, Inc.

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Enter Sandman — Written by Hetfield/Ulrich/Hammett. Published by Creeping Death Music ASCAP. ©1993 Elektra Entertainment, a division of Warner Communications Inc. Produced under license from Elektra Entertainment.

OZZY OSBOURNE

No More Tears — Written by Ozzy Osbourne/Zakk Wylde/Randy Castillo/Michael Inez/John Purcell. Published by EMI Virgin Music. Ozzy Osbourne Tapes and CDs are manufactured and distributed by Epic, a division of Sony Music.

RED HOT CHILI PEPPERS

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SOUNDGARDEN

Spoonman — Written by Chris Cornell. Published by You Make Me Sick I Make Music ASCAP. ©1994 A&M Records, Inc. Soundgarden appears courtesy of A&M Records, Inc.

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